

# SOFTWARE VERIFICATION

Feeling

**TEAM 1**

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# CTIP 느낀점

# 1. CTIP 느낀점

## Opinion

- Advantage
  - Obtaining experience about using CTIP environment
  - Learn another tools from other teams
  - Recognize necessity of CTIP
  - Find interaction from CTIP

# 1. CTIP 느낀점

## Opinion

- Disadvantage
  - Payment
  - Difficult to follow direction
  - Take too much time for finding compatibility each tools

# 1. CTIP 느낀점

## Opinion

- Improvement
  - Make to use more CTIP environment
  - Support using server



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## V&V 느낀점

## 2. V&V 느낀점

### Opinion

- Category Testing
  - Difficult to divide category
  - Correct or not
  - Adjust Constraint make us dizzy
  - Pairwise Testing
- Brute Force Testing
  - Like a game
  - Find ridiculous fail cases



## 2. V&V 느낀점

### Opinion

- Static Analysis
  - Result was great
  - Easy to organize report



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## 이론 수업 느낀점

### 3. 이론 수업에 관하여

#### Opinion

- Part 1
  - Necessity about software test and analysis
- Part 2
  - Learning verification technic
- Part 3
  - Learning sorting test case
- Want more information besides class



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## 실습 수업 느낀점

## 4. 실습 수업에 관하여

### Opinion

- Software Modeling
  - Communication was good.
  - But SMA Team had problems.
  - Critical Code problem.





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# Conclusion

## 5. Conclusion

### Feeling

- This was first project with validation
- Real good time with cooperation
- Need to make perfect CTIP environment
- Want more guide for making category
- Want to make test tools



THANK YOU

Feeling

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